

5-22 Iron Curtain (29 Dec 20)

Rules:

1) If the Defender gets a Retreat result, the Advance after Combat in the 1945 scenarios is automatically:

Exploit unit: 3 hexes
Non-Exploit unit: 1 hex

Apply the usual maximum Advance after Combat in IC if the defender is destroyed and did not get a Retreat result (1 hex) regardless of Advancing unit type.

2) The Historical Note after 7.5c is referencing an older Sequence of Play. In all cases, Chemical Strikes last through **both** player turns before being removed.

3) The Sequence for Run Up Turns is incorrect. All Reinforcements arrive in those turns before Movement is conducted.

Map:

1) "Lublin" in 33.04 s/b Lubin.

2) The listing of "5.0b" on the Tension Track s/b 6.0f.

Scenarios:

1) In 10.1 & 10.2:

"**28.08:** 3-4-5 Sov Inf Div (90)" s/b "**28.08:** 3-4-5 Sov *Abn* Div (9 *Gd*)"

"**38.14:** 2-3-5 Sov Inf Div (52 *Gd*)" s/b "**38.14:** 3-4-5 Sov Inf Div (52 *Gd*)."
The counter is correct.

2) In 10.3:

"**18.07:** 4-4-7 Czech Mech Inf Div (18)" s/b "**18.07:** 3-4-7 Czech Mech Inf Div (18)."
The counter is correct.

Also in 10.3, in the WP Special Assets Box, the 1-3-5 *Abn* Bdes (25, 26) s/b 2-3-5 *Abn* Bde (25, 26). The counters are correct.

3) In 10.5 & 10.6:

"**34.07:** 1-3-5 Sov Air Assault Bde (35)" s/b "**34.07:** 1-3-10 Sov Air Assault Bde (35)."
The counter is correct.

Alternate Setup: 4 Inf Div:

27.28 (Wiesbaden): 5-5-9 Mech Inf Bde (3)

Brigade 76 (later designated as the 4th Brigade, 4th Infantry Division) was announced as being deactivated in 1983. It was actually inactivated in July 1984, but with its constituent combat battalions had already been inactivated, redesignated, or relocated. It is difficult to determine if this unit would have actually been available if war broke out following ABLE ARCHER 83 and the decision was to exclude this unit. This set up allows players to examine the possible difference by using 3rd Bde as a stand-in for 4th Bde.

4) In 10.7 & 10.8:

The US and British Berlin Brigades (1-3-0) s/b (0-5-0). The French Berlin Brigade (1-2-0) s/b (0-3-0). The counters are correct.

"**46.01:** 1-3-5 Sov Air Assault Bde (83)" s/b "**46.01:** 1-3-10 Sov Air Assault Bde (83)."
The counter is correct.

Reinforcements: NATO Turn 3: 82 US *Abn* Div (4-4-10 Attack Helo Bde (4)) s/b 82 US *Abn* Div (4-4-10 Attack Helo Bde (*Avn*)).

5) A player in Germany noted that the set ups mixed up "Münster" (the city) with "Munster Training Base" (a long time barracks located a distance away). So, the following West German set ups in **38.28** s/b in **43.19**:

In 10.3: 4-3-9 Arm Bde (9 Lehr)

In 10.4: 5-3-9 Arm Bde (9 Lehr)

In 10.5, 10.6, 10.7, and 10.8:

7-5-9 Arm Bde (9 Lehr)