

# 5-06 Gazala (23 Feb 04)

1) The rules state that attacking across an escarpment along a road (or track) is allowed at Ax1/3 while the map gives the modifier as Ax1/4. The map is correct (Ax1/4).

2) In scenario 4, I/104 PG sets up with the rest of 21 Pz, and the Italian 141 Artillery and 34 Engineers set up with the rest of 20 It Corps.

3) No unit can set up in Reserve. To enter Reserve, each side must wait for their first available friendly Movement Phase.

4) The full information for scenario 1 is:

## 1) The Fall of Bir Hacheim

This is a tiny scenario and a good solitaire workout. It is a rush to beat the clock for the Axis to take out the remainder of the Free French. Good Luck, it is a tough fight!

The situation has been simplified somewhat to make for a quick scenario. For example the reinforcement of the attack by the 15th Pz and the effort of the 7th Motorized Bde to disrupt it have been omitted.

### Special Rules:

- No Reconstitution or Reinforcements (including Emergency Reinforcements)
- The Free French are never in Attack Supply (and are out of trace supply as well) and get no Air Units.
- The Free French cannot move outside of the minefields surrounding Bir Hacheim.
- Axis units are always in Attack Supply and get 2 Air Units per turn.
- Scenario continues until the last Free French unit is destroyed (the length of time it takes determines the winner).

### General Information:

**First Turn:** 10

**Last Turn:** Until last Allied unit is destroyed.

**Maps in Play:** Map A only

**First Player:** Axis

**First To Set Up:** Allied

### Commonwealth Information:

#### Set Up:

**Inside the minefield surrounding A17.04:** 1 FF Inf Bde (1 FF Bde HQ, 22 NA Arm Car Co, 2 Leg, 3 Leg, 1 Mar, 2 Oub, 1 Pac Inf Bn, 2/1 Fld Arty Bn) (All Out of Supply)

### Axis Information:

#### Set Up:

**w/i 2 outside Bir Hacheim Minefield from A20.02 westwards to A16.04:** Trieste Motorized Div (Trieste HQ, 8 Brs Arm Car Bn, 11 Med Arm Bn, I/65, II/65, I/66, II/66 Inf Bn, W/65, W/66 Wpn Bn, 52 Eng Bn, I/21, II/21, III/21, IV/21, V/21, 131, 147 Arty Bn), 20 It Corps (34 Eng Bn, 141 Arty Bn)

**w/i 2 outside Bir Hacheim Minefield from A20.02 eastwards to A16.04:** 90 Le Motorized Div (90 Le HQ, 580 Auf Recon Bn, I/288, II/288 PG Bn, I/155, II/155 Inf Bn, 900 Pio Bn), KG Hecker Commando Bn

### Victory:

Game Ends: Victory

14 or earlier Much Better Performance

15 Better Performance

16 Historical Result

17 Slightly Worse Performance

18 or more Worse Performance